

MARKETING ARTIST & VIDEO EDITOR

Amplifier Game Invest is one of eight operational divisions of Embracer Group. We have the ambition to build one of the most attractive homes for passionate game developers and their studios, empowering their aspirations and creativity for sustainable, long-term success. To reach this goal, we invest in game studios, developers and their designs to support them in becoming creatively and financially successful through the development and sales of great game experiences. We leverage our game industry experience to mentor, encourage and challenge our studios and be active members of the global game development community.

We are currently a team of ten employees, distributed from our main office in Stockholm, Sweden. The organisation is presently actively invested in 14 independent game studios across Europe and North America, with over 210 employees under its wing.

Our Publishing Service Department is growing rapidly, and we are currently offering an excellent opportunity to join a team dedicated to supporting market- and publishing efforts for our studios. At present, we are looking to hire a full-time **Marketing Artist & Video Editor**, either on-site in Stockholm or, depending on the profile, remote.

Job description

The Marketing Artist & Video Editor will be responsible for supporting all our studios to build various marketing materials and beautiful trailers/video creations. You will be part of the publishing services unit and report directly to the Head of Publishing.

- You will team up with the publishing services team to promote our portfolio through dedicated marketing assets creations, various graphic designs and global video editing.
- You will lead the entire marketing visual process and will give global recommendations for high-quality deliveries.
- You will bring your global expertise to provide the best relevant assets to our audiences on all different platforms.
- You will actively give support to aid in the construction and build of high-quality game websites.
- You will drive trailer processes to build videos and collaborate with our external partners to reach the best quality and meet deadlines.
- You will ensure that every material created is entirely in line with our studios' artistic direction and visual identity.
- You will be an active product and brand management support to build better plans and long term reasoning.
- You will capture high-quality footage and support all our studios to optimise and maintain excellent global quality.

What we like to see in a candidate

You have at least one experience in a similar role within an indie, mid-size, big PC/Consoles publishing company or a game development studio

You have some background in video editing

You are familiar with the Adobe Creative Suite or equivalent

You are a game trailer binge-watcher; you like to benchmark and compare

You love games, and you want to bring your passion for supporting all our studios

You are product-oriented, and you understand the value of the positioning and audience definition

You are eager to learn and grow every day

You have a sustainable and long-term mindset

You are team-oriented and always base your decisions and actions on what's best for our studios, our teams and IPs

You are straightforward, proactive and able to summarise vast amounts of information through excellent presentation and communication skills

You are fluent in written and spoken English

Apply via: www.amplifiergameinvest.com/career

For questions about the role, please contact:

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